






NATHAN DECORNE


Bachelor in Game Art

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 April 30, 2000

 Car license (B permit)


SOFTWARE



PORTFOLIO

 <https://sketchfab.com/nathdec>

 <https://www.artstation.com/nathdec>

 <https://www.nathdec.be>

ABOUT

TEAMWORK ORIENTED
PROBLEM SOLVING
RESPONSIBLE
CREATIVE

EDUCATION

2023 - BACHELOR IN GAME ART

Bachelor in Game Art

Albert Jacquard University College (Namur)

Character modeling, modular environment, 3D props ...

2019 - SECONDARY EDUCATION CERTIFICATE

Arts orientation

Saint-Luc (BXL) and the Institut Sacré-coeur (Nivelles)

LANGUAGES

French and a good command of English.

WORK EXPERIENCE

2024 • HANDLING

Coolblue.be

2023 • INTERNSHIP GAME ARTIST

VEX Solutions (Mont-Saint-Guibert)

I made props and character but mostly blocking level design at VEX, compagny specialized in virtual reality.

2022 - 2023 • VENDOR AT SGG

Super Gaby Game (Namur)

Specialized shop in Retrogaming, Next-Gen Gaming and Geek & Pop Culture.

2021 • WORKER IN AGRICULTURAL DEPOT

Scam (Nivelles)

2019 - 2021 • VENDOR AND STOCK MANAGEMENT

Haegeman (Nivelles)

2018 • HARDWARE MAINTENANCE

Smals ICT for society (BXL)